Verification of New Technologies
(Yokohama Stadium: Oct. 30th- Nov. 1st)

Participants: Kanagawa Prefectural Government, Yokohama City Hall
NEC Corporation, LINE Corporation, KDDI CORPORATION, DeNA Co., Ltd.,
YOKOHAMA DeNA BAYSTARS BASEBALL CLUB, INC, Yokohama Stadium Co., Ltd.
Related Ministries: Ministry of Economy, Trade and Industry, Japan Sports Agency, Ministry of Internal Affairs and Communications

Days of the game (within the stadium)

Follow up

Target Capacity (at maximum): 80% (Oct. 30th), 90% (Oct. 31st), 100% (Nov. 1st)

1. Verification of the infectious risks along with watching games
   - Simulation by utilizing "Fugaku" etc
     ■ Measurement of airflow, CO2
     ■ Simulation of the trajectory of airdrop when cheering with mask

2. Verification of the infectious risks along with the big flow of people
   - Utilization of LINE (QR code etc) (with LINE/KDDI)
     ■ Measurement of the flow of people at/ before/ after the game by QRcode (LINE), GPS (KDDI), beacon, questionnaire
     ■ Notification of the clusters

3. Construction of the system to prevent the spread of diseases
   - Utilization of "COCOA" (with DeNA)
     ■ Incentives with installing
     ■ Easy measurement of the installing rates

Analyze by the image of HD camera/ identification of challenges (with NEC)

■ Inside the stadium
  • Stand (the rate of wearing masks)
  • Shared facilities e.g restroom, merchandise (the state of crowd)
■ Outside the stadium
  • The flow of people at the entrance/ exit

Verification of the effectiveness of the restricted entry/ exit
■ Diversification of the notification
  • centerfield screen vision
■ Staggered entry/ exit by holding pre-/ post- game events

*Implement infectious control measures in the verification